Investigate With Jam- Case #6: Playground

Step 1.	Playground 1	Playground 2
Where is it the playground located?		
(in a park, neighborhood, city corner?)		
How many pieces of equipment do you see?		
How many things can get you high in the air?		
How many things can you go under?		
How many things can you climb?		
What can you play on with a friend?	·	
What can you play on by yourself?		
What do you like about this playground?		
What don't you like about this playground?		
What would you add to this playground?		



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Step 2. Design your playground. Draw a playground you would like to visit. You can add so equipment you saw at the other playgrounds or create your own. Don't forget to use you wild fun imagination.

